AUGHTON CHRIST CHURCH CURRICULUM MAP YEAR: 2

SUBJECT		Aut	umn		S ₁		Summer				
Theme	Fire, Fire!				Brillian		Home and Away.				
Christian	Generosity		Compassion		Courage Forgiveness			Friendsh	Respect		
values	Generosi	Ly		ilipassioii	Courage	•	orgiveness	illellusii	ıβ	Respect	
MATHS	Place value, length and mass, addition and subtraction, 2D shapes, counting, multiplication and sorting; statistics, fractions, capacity an money and time.				Place value, mass, volume and capacity, aditon and subtraction, money, multiplication and division; length, 2D shape, 3D shape, fraction, position and direction, time.			Place value, statistics, addition and subtraction; capacity and volume, capacity and volume, tempreture, fractions, position and direction, time, 2D and 3D shape; multiplication and Division, statistics, calumication and measurement.			
ENGLISH UNIT	Stories with a theme: The Way Home for Wolf by Rachel Bright Non-chronological report: All about wolves				Classic poetry: The Jumblies by Edward Lear Fairy Tales with a Twist Jack's Beanstalk Stinks by Eric Braun		Persuasion texts	Stories with a familiar setting (school): Marv and the Mega Robot. Explanation Text Robots by National Poetry with The Kitchen Bathroom Bound Veg Patch Poges.			
Reading for pleasure	The Great Fire – A City in Flames. By Ann Turnball				Brilliant Book Award Project 5 books gifted to Y2 to read explore and vot	nk is the best.	Geographic Brilliant Book Award Project Children to lead class noval				
HISTORY			Children lea London whi Children ask questions al effects, cons its results ar represented	Fire of London rn about the Great Fire of ch is significant nationally. and answer basic bout the great fire and its sidering why it happened, and different ways it was and develop ng of passing of time and	Y2 Significant Individuals - Learie Constantine. Children learn about the lives of significant individuals in the past who have contributed to national and international achievements.		ast who have contributed to	Y2 All Around Aughton Children learn about historical places in their own locality, e.g. the history of Aughton Christ church, school, ministry centre. They will explore the differences, similarities, how and why things change over time.			
GEOGRAPHY	Hot and Cold Places Children to name a locate the 7 continets and the 5 oceans of the world, using maps and atlases. They will locate hot and cold places on the world in relation to the equator and the north and south pole. Children will use a range of cources such as maps, globes, atlases, arieal photographs to identify places and key features.		the 7 of the ses. They ses on the ator and cources es, arieal ces and key			Y2 All Around Aughton Children study school and grounds and investigate key human and physical features of surrounding environment. Consider similarities and differences between school environment and others. Map Skills: Children create their own maps of the school building and grounds, then mark on a spot for another team to follow and find.		E E E E E E E E E E E E E E E E E E E		Y2 Uganda Small area in contrasting area in non- European country. Children learn of broader geographical context such as continent and country Explore similarities and differences between the small area being studied and areas which they are more familiar – building on from previous units in Y1 (small area in UK and Y2 All about Aughton).	
SCIENCE	Use simple compass directi Environment - Living their habitats Pupils learn to: Explore and compare the between things that are li and things that have never alive. Identify that most live in habitats to which the suited and describe how to habitats provide for the boof different kinds of animplants, and how they depreach other. Identify and name a variety and animals in their habit including micro-habitats. Describe how animals obto food from plants and other using the idea of a simple	differences iving, dead, er been ving things hey are different easic needs als and end on ty of plants eats, tain their er animals,	Materials. Pupils learn Identify an of a variety including v brick, wate cardboard Find out h objects ma	to: and compare the suitability by of everyday materials, wood, metal, plastic, glass, er, rock, paper and for particular uses ow the shapes of solid ande from some materials anged by squashing, wisting and stretching	Plants – Plant growth Pupils learn to: Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need wat light and a suitable temperature to grow ar stay healthy (and how changing these affect the plant). (Set up experiment – continue through all of Spring Term.	Pupils should Notice that grow into a er, Find out abo d of animals fo	animals have offspring which	Health – How we grow and stay healthy Pupils should learn to: Notice that humans have offspring which grow into adults. Find out about and describe the basic needs of humans, for survival (water, food and air). Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. Medicines can be useful when we are ill. Medicines can be harmful if not used properly.			



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	and identify and name different sources of food.							
ART DESIGN	Sketching: Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Begin to use simple perspective in their work using a single focal point and horizon. Investigate tone by drawing light/dark lines. Investigate textures by describing, naming. Printing: Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. Make simple marks on rollers and printing palettes.		Printing: Print with a range of hard and soft materials e.g. Make simple marks on rollers and printing palet Take simple prints i.e. mono –printing. Roll printing ink over found objects to create pa Build repeating patterns and recognise pattern i Artist: Andy Warhol	tes. tterns e.g. plastic mesh, stencils.	Digital Media: Explore ideas using digital sources i.e. internet, CD-ROMs. Record visual information using digital cameras, video recorders. Use a simple graphics package to create images and effects with: lines by changing the size of brushes in response to ideas; shapes using eraser, shape and fill tools; and colours and texture using simple filters to manipulate and create images. Use basic selection and cropping tools. Artist: Pier Mondrian.			
	Artist: Jim Filed (Illustrator)							
DESIGN TECHNOLOGY	MECHANISMS- Fire engines. Join appropriately for different materials Try out different axle fixings and their st Make vehicles with construction kits whi Use a range of materials to create mode dowel, cotton reels. Roll paper to create tubes. Cut dowel using hacksaw and bench hod Attach wheels to a chassis using an axle. Mark out materials to be cut using a tem Fold, tear and cut paper and card. Cut along lines, straight and curved. Use a hole punch. Insert paper fasteners for card.	rengths and weaknesses. ich contain free running wheels. els with wheels and axles e.g. tubes, ok.	TEXTILES- Hand Puppet Cut out shapes which have been created by draw Join fabrics by using e.g. running stitch, glue, sta Decorate fabrics with attached items e.g. button Colour fabrics using a range of techniques e.g. fa	ples, over sewing, tape. s, beads, sequins, braids, ribbons.	FOOD- Healthy Fruit Smoothies Develop a simple food vocabulary using taste, smell, Group familiar food products e.g. fruit and vegetables. Cut and chop a range of ingredients Work safely and hygienically. Know about the need for a variety of foods in a diet.			
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PSHE Delivered through SCARF	Me and My Relationships Feelings and emotions Healthy Relationships	Being My Best	Keeping Safe	Valuing Difference	Rights and Respect Money Rules and rights Caring for the environment	Growing and Changing Healthy Lifestyles Growing and Changing		
COMPUTING ONLINE SAFETY EACH HALF TERM	iProgram (Unit1) Understand what algorithms are; how they are how implemented as programs on digital devices and recognise common uses of information technology beyond school. • Understand that algorithms are implemented as programs on a range of digital devices • Give instructions to a programmable toy • Plan a simple algorithm that controls a toy • Program a virtual object to move to on-screen objects • Record a sequence of instructions in a common format iDetail – Online Safety Children learn that some information is special because it applies just to them. They are taught that personal information is as valuable online as offline and that it should only be shared without either parental or teacher's permission.	Search Children will learn how to use the internet to find out answers to questions relating to space and the solar system. They will also learn the importance of verifying the accuracy of information given on the internet and how to check multiple sources before answering questions. • To understand that the world wide web contains lots of information • To use links to navigate a website • To collect information from a number of online sources and check that they are the same Carnival - (online safety) Children learn that not everyone they meet is automatically trustworthy. They begin to identify the characteristics of people who are worthy of their trust and who can help them make positive choices that will keep them safe.	iAnimate Children explore stop frame animation through story telling. The children will explore creating narratives and combining them with images to make their own short animated scenes. • To understand that an animation consists of characters, a stage, props, sound, text and a story • To understand that animations need to be scripted • To create a stop-frame animation ONLINE SAFETY WEEK	iPub Children research the remarkable advances computing and technology has made throughout time. They present their findings and develop digital literacy skills by producing multi-media interactive eBooks. To understand the world wide web and how it has developed throughout time To share knowledge through multimedia presentations To create an interactive eBook iGame - (Online Safety) Children begin to understand some of the qualities that can be used to assess if a person is trustworthy. Children are helped to identify situations where it would be wise to turn to a trusted adult for help.	iBlog Children will learn that blogs are an online conversation with an audience. They will develop both their writing and digital literacy skills by learning how to craft posts and address questions. • To know what a blog is and how to respond to the writing of others in the classroom • To reflect on work and make improvements iDo Mail Children will learn about email. They develop reading, writing and digital literacy skills by reading, composing and replying to emails. • To understand that messages can be sent electronically over distances and that people can reply to them • To understand that communication can be sound, text and images info – (Online Safety) Children understand that emotions can be a tool to help judge unsafe situations. They learn how physical sensations can alert us to unsafe	iProgram (Unit 2) Children explore coding and computational thinking practices using technology as a tool for creativity, expression and learning with Scratch Jr. • To program an animation using motion blocks • To use events, triggers and sequences in programs • To understand the importance of planning a computer program iHero (Online Safety) Children are made aware of the importance of checking with an adult before participating in the online environment. They are encouraged to be open about online experiences with a trusted adult. Visit from Lancashire Police		

AUGHTON CHRIST CHURCH CURRICULUM MAP YEAR: 2

RE Key Question How do we respond to things that really matter?	ISLAM Why do Muslims believe it to obey God?	t is important What	STIANITY- Jesus Christians say that Jesus is the of the world'?	HINDU - DHARMA How might people express their devosion?		CHRISTIANITY - GOD Does how we treat the world matter?		JUDAISM What aspects of life really matter?		CHRISTIANITY- THE CHURCH What unites the Christian community?	
MUSIC	Recorder: Children will learn the basic techniques of recorder playing and develop the musical skills needed to continue with this instrument or to support their transfer to another. This learning will enhance and support KS1 Music National Curriculum. By the end of the one-term course, children will Play, sing, chant and rap a range of pieces from memory and from simple notation Be able to play up to 4 notes with a good sound Sit or stand with the correct posture Listen to themselves – and others- and make improvements Copy back and improvise simple phrases Have a basic understanding of the interrelated dimensions of music – Pulse, Rhythm and Pitch, the foundations of music Have grown in confidence and want to celebrate their success with a performance			I want to play in a band		Zootime		Friendship So	ngs	Reflect, Rewind and Replay	
PE	FMS FMS			FMS		FMS		Gymnastics		Invasion Games	
ENRICHMENT OPPORTUNITY	Outdoor Learning Science: Minibeats hunt	Cultural Diversi	Opportunities	Outdoor Learning Study of Aughton School Trip: Knowsley Safari Park (Science & English Link) Science: Study of plants	Cultural Div Significant indiv Constantine	-	Community Opportunities Study of Aughton (Geography) – church/ministry centre.	Outdoor Learning Study of Aughton (History)	Cultural D Study of Uga	•	Community Opportunities Safty talk: Lancashire Police